

Agile Testing Technologies Librairies, and Frameworks V3





Dont ask your boss...



When you're thinking about new software development approaches...





··· don't ask your boss!!!

Today's plan

- Small exercice/example on JEST and TDD.
- (Pre-requisite) Test Doubles: Mock, stub, and fake description.
- Mocha for (Unit, Integration, BDD) Testing:
 - Comparison with other JS frameworks for unit and integration tests.
 - Mocha Description.
 - Mocha BDD-style assertion styles using Chai.
 - Mocha spying, stubbing, and mocking using Sinon.js.
- Cucumber for BDD Testing:
 - Cucumber Description.
 - Mocha vs Cucumber.
 - Cucumber feature description with Gherkin.
 - Cucumber test implementation with Cucumber.js.
- Cypress for Automated UI Testing:
 - Cypress vs Selenium.
 - Cypress features and bundled tools.
 - Practice with Cypress UI testing.

Small exercice/example on the TDD approach and JEST unit testing library:

- In a previous course edition, I asked students to write a function and its test (or should I say tests!) that can classify the outcome of a PCR-like test based on reference values.
- I am sharing the exercice and two solutions submitted, so we can evaluate them together.

This is the exercice



- Write a function supposed to return the outputs below depending on the input provided.
- Use a TDD approach, and document all the different steps followed.

Input	Output
1	Output PC
0.2	D
0.7	PC
4	С
2	С
0.5	PC

Is this solution submitted correct?

Input	Output
1	PC
0.2	D
0.7	PC
4	С
2	С
0.5	PC

Is this one correct?

- 1) Does the function comply with "business" requirements? (Input/output)
- 2) Does it use TDD?

Input	Output
1	PC
0.2	D
0.7	PC
4	С
2	С
0.5	PC

Is this one correct?

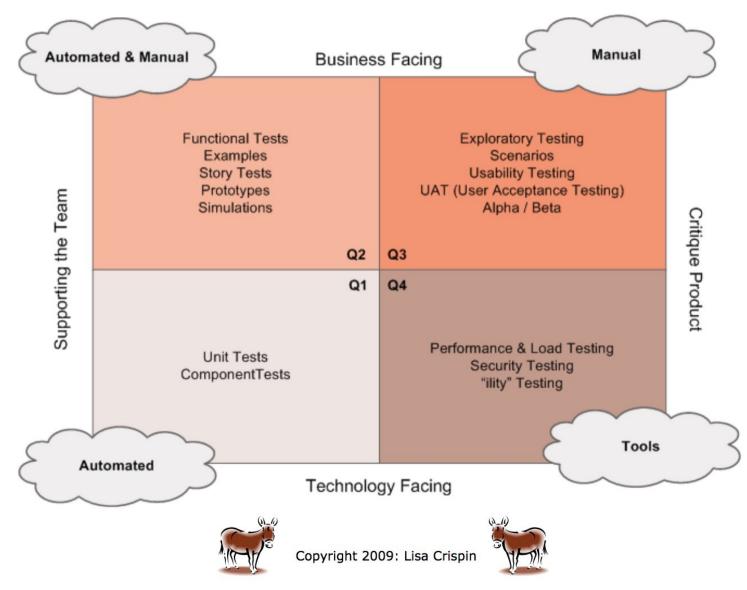
```
function mysterious(input) {
   var expected = ' ';

   if(input == 1)
        expected = 'PC';
   else if(input == 0.2)
        expected = 'D';
   else if(input == 0.7)
        expected = 'PC';
   else if(input == 4)
        expected = 'C';
   else if(input == 2)
        expected = 'C';
   else if(input == 0.5)
        expected = 'PC';

   return expected;
}
```

```
test.each([[1, 'PC'], [0.2, 'D'], [0.7, 'PC'], [4, 'C'], [2, 'C'], [0.5, 'PC']])(
    '%f returns %s', (input, expected) => {
    expect(mysterious(input)).toBe(expected);
    },
);
```

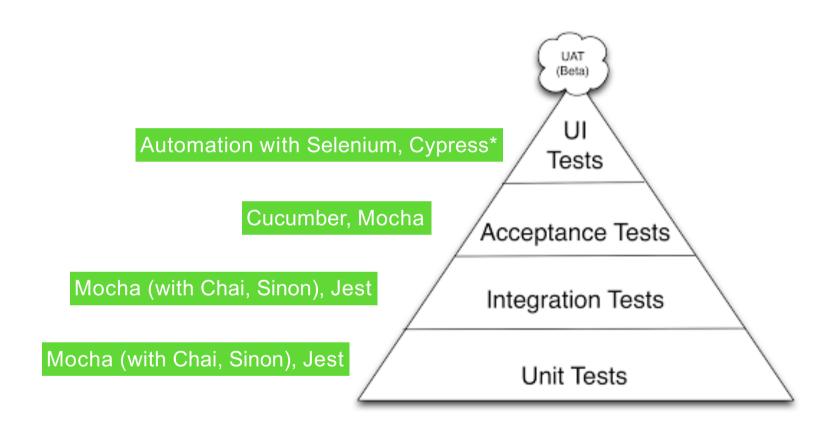
Agile Testing Quadrant





And one more Testing Pyramid

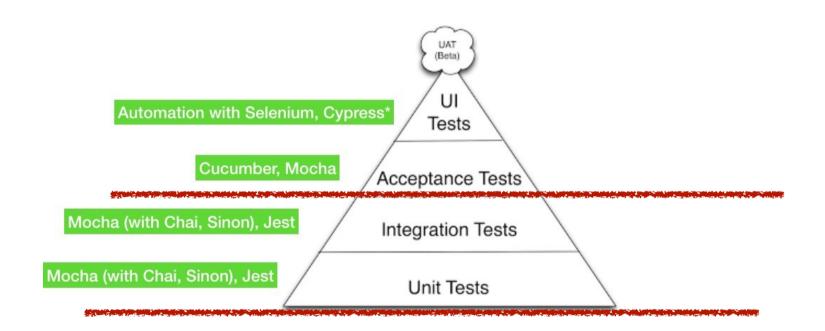
(The best among those shared so far, in my view, can you guess why?)



^{*} Since Cypress integrates Chai and Sinon, it can also be used in lower pyramid sections.



Test Doubles with Sinon.js



Test Doubles

Test Doubles are similar to actor 'stunts' in movies.



https://www.vulyplay.com/img/blog/trampoline-stunts-movies-pyrotechnics.jpg

Test Doubles

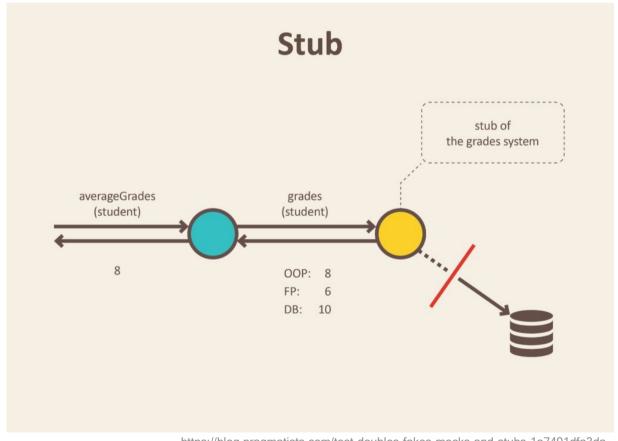
- The term was introduced by Meszaros in his 'xUnit Test Patterns' book.
- There are 3 main types of Test Doubles: Stubs, Fakes,
 Mocks.

Stubs

- Stubs contain no logic.
- A stub simply returns the **values** it is asked to return, allowing a test to reach a certain step.

Stubs

Suppose you want to write a unit test a function that computes average grades, you want to test it independently from what it depends on (it is not a integration test!), in an "isolated" way from eventual external errors. so you can give it the data it expects to work properly (here the grades) instead of retrieving them from the real database.

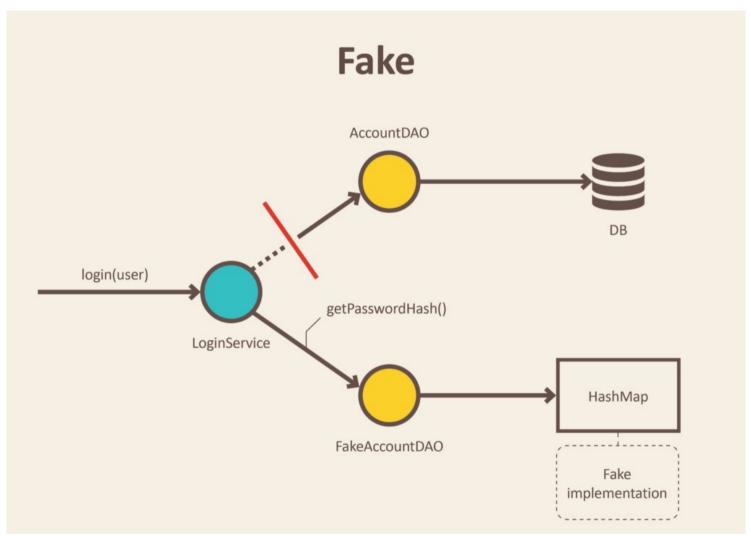




Fakes

- Compared to stubs, fakes are closer in terms of behaviour to the real objects they replace.
- Usually the person who created the real object, writes its fake.
- Example: replace a database call with a call for an-memory data structure.

Fakes

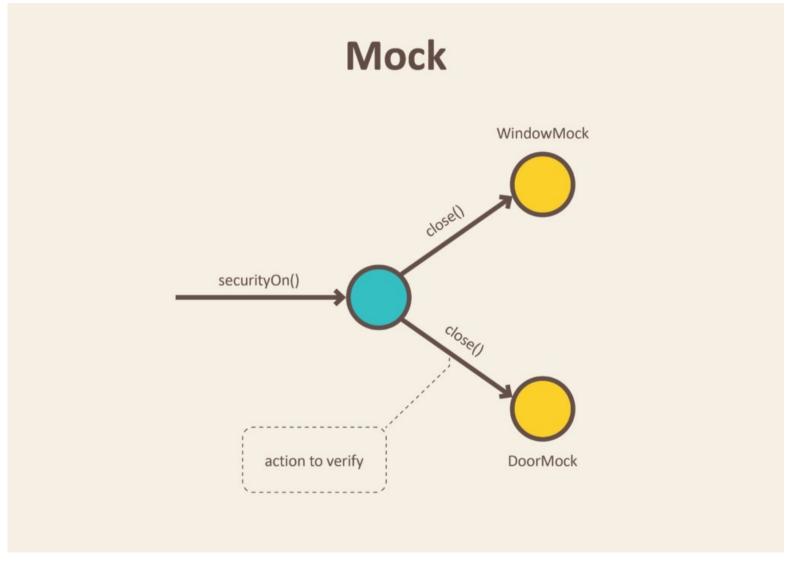


https://blog.pragmatists.com/test-doubles-fakes-mocks-and-stubs-1a7491dfa3da

Mocks

- Mocks are used to test the interaction between objects.
- Mocks are useful for functions returning no values.
- The test fails if the mocks object is not called as expected.

Mocks



https://blog.pragmatists.com/test-doubles-fakes-mocks-and-stubs-1a7491dfa3da

Stub? Mock?

```
public interface MailService {
  public void send (Message msg);
public class MailServiceStub implements
MailService {
  private List<Message> messages = new
ArrayList<Message>();
  public void send (Message msg) {
    messages.add(msg);
  public int numberSent() {
    return messages.size();
// We can then use state verification on the stub like this.
class OrderStateTester...
  public void testOrderSendsMailIfUnfilled() {
    Order order = new Order (TALISKER, 51);
    MailServiceStub mailer = new
MailServiceStub();
    order.setMailer(mailer);
    order.fill(warehouse);
    assertEquals(1, mailer.numberSent());
```

```
Class OrderInteractionTester...
  public void
testOrderSendsMailIfUnfilled() {
    Order order = new Order (TALISKER, 51);
    Mock warehouse =
mock(Warehouse.class);
    Mock mailer = mock(MailService.class);
    order.setMailer((MailService)
mailer.proxy());
    mailer.expects(once()).method("send");
warehouse.expects(once()).method("hasInven
tory")
      .withAnyArguments()
      .will(returnValue(false));
    order.fill((Warehouse)
warehouse.proxy());
```

https://martinfowler.com/articles/mocksArentStubs.html



Stubs and Mock side by side

```
public interface MailService {
  public void send (Message msg);
public class MailServiceStub implements
MailService {
  private List<Message> messages = new
ArrayList<Message>();
  public void send (Message msg) {
    messages.add(msg);
  public int numberSent() {
    return messages.size();
We can then use state verification on the stub like this.
class OrderStateTester...
  public void testOrderSendsMailIfUnfilled() {
    Order order = new Order (TALISKER, 51);
    MailServiceStub mailer = new
MailServiceStub();
    order.setMailer(mailer);
    order.fill(warehouse);
    assertEquals(1, mailer.numberSent());
```

```
lass OrderInteractionTester...
  public void testOrderSendsMailIfUnfilled() {
    Order order = new Order (TALISKER, 51);
    Mock warehouse = mock(Warehouse.class);
    Mock mailer = mock(MailService.class);
    order.setMailer((MailService)
mailer.proxv());
    mailer.expects(once()).method("send");
warehouse.expects(once()).method("hasInventory"
      .withAnyArguments()
      .will(returnValue(false));
    order.fill((Warehouse) warehouse.proxy());
```

https://martinfowler.com/articles/mocksArentStubs.html

Stubs rely on returned values

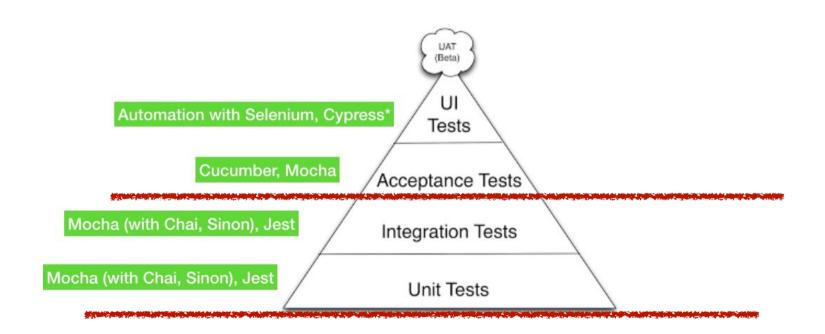
Mocks use method calls



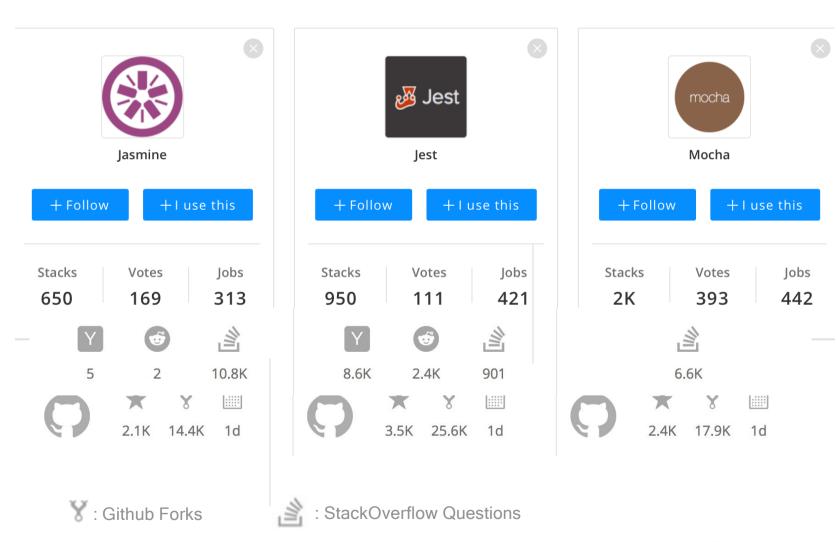
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Unit and Integration tests with Mocha



Libraries and Frameworks for Unit and Integration Tests





Libraries and frameworks for Unit and Integration Tests



- Created in '2008'
- Batteries included': Complete Testing framework



- Created in 2014, has drastically evolved since then.
- Easy to set up: zero configuration.
- Runs unrelated tests in parallel (unlike Jasmin and Mocha).
- Offers **Snapshots**.



- Created in 2011
- No built-in assertions and test doubles.
- Highly flexible, suitable for large projects.

Testing with Mocha

- Javascript testing framework.
- BDD-style syntax.
- Used for unit, integration, and acceptance tests.
- Simplifies testing asynchronous code.
- Unlike Jasmin, it does not include built-in assertions or stubbing.
 - Chai is used for assertions.
 - Sinon.js is used for stubbing and spying.





Mocha BDD-style Hooks

```
describe('hooks demo', function() {
  before(function() {
   // runs before all tests in this block
  });
  after(function() {
   // runs after all tests in this block
  });
  beforeEach('some description', function() {
    // runs before each test in this block
    // optional hook description to better understand errors
  afterEach(function() {
    // runs after each test in this block
  });
 // test cases
});
```

Pay attention to the order of execution of hooks



Assertions in Mocha using Chai

- Chai is an Assertion Framework used with Mocha, (and Cypress).
- Chai offers human-readable syntax for assertions and error messages.

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```
Should

chai.should();

foo.should.be.a('string');
foo.should.equal('bar');
foo.should.have.lengthOf(3);
tea.should.have.property('flavors')
.with.lengthOf(3);

Visit Should Guide
```

http://frontend.turing.io/lessons/module-2/test-driven-development-with-webpack.html

Mocha Test Doubles using Sinon.js

- Sinon.js is a Javascript library that can be used with unit testing framework.
- Fakes, stubs, spies, and mocks can be generated using Sinon.js.



https://sinonjs.org/releases/v7.3.2/mocks/

https://sinonjs.org/releases/v7.3.2/fakes/

https://sinonjs.org/releases/v7.3.2/spies/

https://sinonjs.org/releases/v7.3.2/stubs/



Testing Doubles with Sinon.js

- Fakes once created, are immutable.
- **Spies** watch functions, and record the arguments those functions receive, their return value and potential exceptions thrown from calling those functions.

Testing Doubles with Sinon.js

- Fakes, once created, are immutable.
- **Spies** watch functions, and record the arguments those functions receive, their return value and potential exceptions thrown from calling those functions.
- Stubs implement all the Spy APIs and adds APIs to change behaviour.
- Mock "expectations" implement both Spy and Stub APIs.



Example using spies and stubs with Sinon.js

```
"?????????" : function(){
   var message = 'an example message';
   var stub = sinon.stub().throws();
   var spy1 = sinon.spy();
   var spy2 = sinon.spy();
   PubSub.subscribe (message, stub);
   PubSub.subscribe (message, spy1);
   PubSub.subscribe (message, spy2);
   PubSub.publishSync(message, undefined);
   assert (spy1.called);
   assert (spy2.called);
   assert (stub.calledBefore (spy1))
```

What does this test do?



Example using spies and stubs with Sinon.js

The answer to the question of what the function does

```
"test should call all subscribers, even if there are exceptions" : function() {
    var message = 'an example message';
    var stub = sinon.stub().throws();
    var spy1 = sinon.spy();
    var spy2 = sinon.spy();

    PubSub.subscribe(message, stub);
    PubSub.subscribe(message, spy1);
    PubSub.subscribe(message, spy2);

    PubSub.publishSync(message, undefined);

    assert(spy1.called);
    assert(spy2.called);
    assert(stub.calledBefore(spy1));
}
```

Anything you would have done otherwise?



Example using Mocks with Sinon.js

```
"test should call all subscribers even with exceptions": function ()
{
    var myAPI = { method: function () {} };
    var spy = sinon.spy();
    var mock = sinon.mock(myAPI);
    mock.expects("method").once().throws(); // throw an exception
    PubSub.subscribe("message", myAPI.method);
    PubSub.subscribe("message", spy);
    PubSub.publishSync("message", undefined);
    mock.verify();
    assert(spy.calledOnce);
}
```

https://github.com/cypress-io/sinon/blob/master/docs/ releases/v2.4.0/mocks.md



Another example using Mocha with asynchronous code!

```
describe("Color Code Converter API", function() {
   describe("RGB to Hex conversion", function() {
       var url = "http://localhost:3000/rgbToHex?red=255&green=255&blue=255";
        it("returns status 200", function() {
            request(url, function(error, response, body) {
                expect(response.statusCode).to.equal(200);
            });
        });
        it("returns the color in hex", function() {
            request(url, function(error, response, body) {
                expect(body).to.equal("ffffff");
            });
        });
   });
```

Any problem with this example?

A "better" example with Mocha

```
describe("Color Code Converter API", function() {
 describe("RGB to Hex conversion", function() {
    var url = "http://localhost:3000/rgbToHex?red=255&green=255&blue=255";
    it("returns status 200", function(done) {
      request(url, function(error, response, body) {
        expect(response.statusCode).to.equal(200);
                                                            Add a callback
        done();
                                                         function (here "done")
      });
                                                            AFTER the last
    });
                                                          assertion so Mocha
                                                        waits for the function to
    it("returns the color in hex", function(done) {
      request(url, function(error, response, body) {
                                                            be called before
        expect(body).to.equal("ffffff");
                                                           executing the test
        done();
      });
    });
  });
```

More on handling asynchronous code: https://mochajs.org/#asynchronous-code

Async/Await can also be used for asynchronous tests



```
beforeEach(async function()) {
   await db.clear();
   await db.save([tobi, loki, jane]);
});

describe('#find()', function()) {
   it('responds with matching records', async function()) {
     const users = await db.find({type: 'User'});
     users.should.have.length(3);
});
}
```

More on handling asynchronous code: https://mochajs.org/#asynchronous-code

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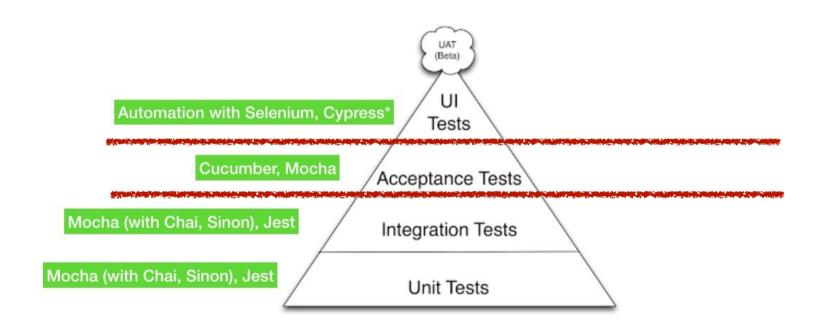
BDD Testing with Cucumber:

- Cucumber Description.
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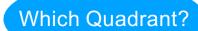
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BDD Acceptance Tests with Cucumber



Cucumber



- BDD Framework for acceptance tests,
- Adapted for non programmers.
- The expected behaviour of tested features is described in a text file using the Gherkin syntax.
- Tests are then implemented in different programming languages (Java, Javascript, Ruby).
- Cucumber integrates well with browser drivers for UI automation (such as Selenium).

Cucumber Feature Description

Feature files are written in Gherkin and focus on What, and not How.

Feature: Users must be able to search for content using "the Search" button.

Scenario: Search for a term.

Given Given I have entered "watir" into the query.

When I click "Search"

Then I should see some result.

https://www.tutorialspoint.com/cucumber/cucumber_ruby_testing.htm



Example of a Cucumber Test implemented with the Ruby programming language

```
Is the example of
                                                     BDD test
require "rubygems"
                                                     complete?
require "test/unit"
require "watir-webdriver"
class GoogleSearch < Test::Unit::TestCase</pre>
def setup
                                                  browser automation
@browser ||= Watir::Browser.new :firefox
end
def teardown
@browser.close
end
def test search
@browser.goto "google.com"
@browser.text field(:name => "q").set "watir"
@browser.button.click
@browser.div(:id => "resultStats").wait until present assert
@browser.title == "watir - Google Search"
end
end
```



Let's write a test for a simple addition feature using the Cucumber BDD framework

1) We need to provide the feature description and scenario

- \$ mkdir cucumber_example
- \$ cd cucumber_example
- *\$ mkdir features*
- \$ vim addition.feature

```
Feature: Addition
Test if calculator adds two positive numbers correctly

Scenario: Addition of two positive numbers
Given I have number 2 in calculator
When I entered number 3
Then I should see result 5
```



3) Define test steps for the addition feature test

```
$ mkdir step_definitions
$ cd step_definitions
$ vim definition1.js
```

```
const { Given, When, Then } =
require('cucumber');
const assert = require('assert')
//// Your step definitions /////
Given(/^I have number (\d+) in
calculator$/, function (num) {
    this.setTo(num);
});
When (/^{I} \text{ entered number } (\d+) \$/
function (num) {
    this.incrementBy(num);
});
Then (/^I \text{ should see result } (\d+) \$/,
function (result) {
    assert.equal(this.variable,
parseInt(result));
});
```

4) Implement and specify the code to test

In some cases, it is useful to define its own CustomWorld, including test *instance* properties and methods available to steps and hooks (afterEach, beforeEach) cf. 'Custom World' in

https://github.com/cucumber/cucumberis/blob/main/docs/support_files/world.md

```
$ cd features
$ mkdir support
$ cd support
$ vim env.js
```

```
env.js
```

```
const { setWorldConstructor} = require('cucumber')
class CustomWorld {
 constructor() {
 this variable = 0
 setTo(number) {
  this variable = number
 incrementBy(number) {
  this variable += number
setWorldConstructor(CustomWorld)
```

All Side by Side

Feature Description File (Gherkin):

```
Feature: Addition
Test if calculator adds two positive numbers correctly

Scenario: Addition of two positive numbers
Given I have number 2 in calculator
When I entered number 3
Then I should see result 5
```

Tested module

```
const { setWorldConstructor } = require('cucumber')

class CustomWorld {
  constructor() {
    this.variable = 0
  }

setTo(number) {
    this.variable = number
  }

incrementBy(number) {
    this.variable += number
  }
}

setWorldConstructor(CustomWorld)
```

The corresponding test

```
const { Given, When, Then } =
require('cucumber');
const assert = require('assert')
                    Regular expressions
//// Your step definitions /////
Given (/oI have number (\d+) in
calculator$/, function (num) {
    this.setTo(num);
});
When (/^{I} \text{ entered number } (\d+) \$/, \text{ function}
(num) {
    this.incrementBy(num);
});
Then (/^{I} \text{ should see result } (\d+) \$/,
function (result) {
    assert.equal(this.variable,
parseInt(result));
});
```

Execute test

\$ npm test

```
> cucumber-js ./features
...
1 scenario (1 passed)
3 steps (3 passed)
0m00.003s
```

Another Simple Feature Description

```
Feature: Bing Search
This is a sample feature to test search engine

Scenario: Search something from bing
Given browse to web site "https://www.bing.com"
When input keyword "Mars"
Then click Search button
And search result should contain "NASA"
```

 $\underline{\text{https://www.codementor.io/cuketest/one-quick-way-to-create-your-cucumber-js-test-script-iq5kxwy8y}}$



Implement the search feature

```
const { Given, When, Then } = require('cucumber');
const assert = require('assert');
const { driver } = require('../support/web driver');
Given (/^browse to web site "([^"]*)"$/, async function(url) {
    return driver.get(url);
});
When (/^input keyword "([^"]*)"$/, async function (keyword) {
    return driver.findElement({ id: "sb form q" }).sendKeys(keyword);
});
Then (/^click Search button$/, async function () {
    return driver.findElement({ id: "sb form go" }).click();
});
Then (/^search\ result\ should\ contain\ "([^"]*)"$/, async function (keyword) {
    await driver.sleep(1000);
let result = await driver.findElement({ id: "b results" }).getText();
    return assert.ok(result.includes(keyword));
});
```



Both are suited for BDD testing.

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- Cucumber is easier to integrate with Web drivers (e.g. Cucumber with Selenium).
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- Both are suited for BDD testing.
- Mocha integration with browser drivers is less tight.
- Mocha is a Javascript framework, Cucumber can be implemented with different languages.
- Unlike Mocha, Cucumber separates feature files and the code written to test feature acceptance.
- Cucumber is more human-readable, more adapted to non-programmers.



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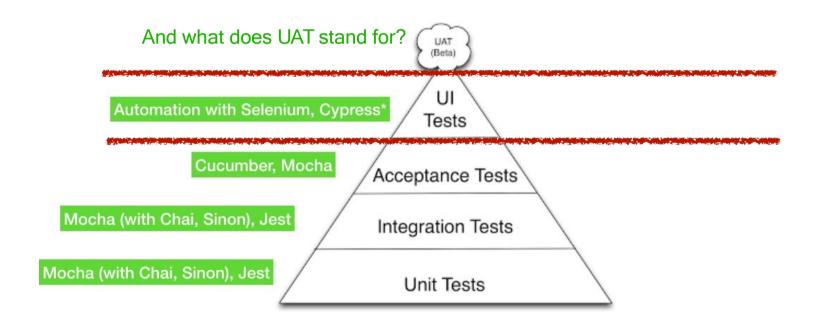
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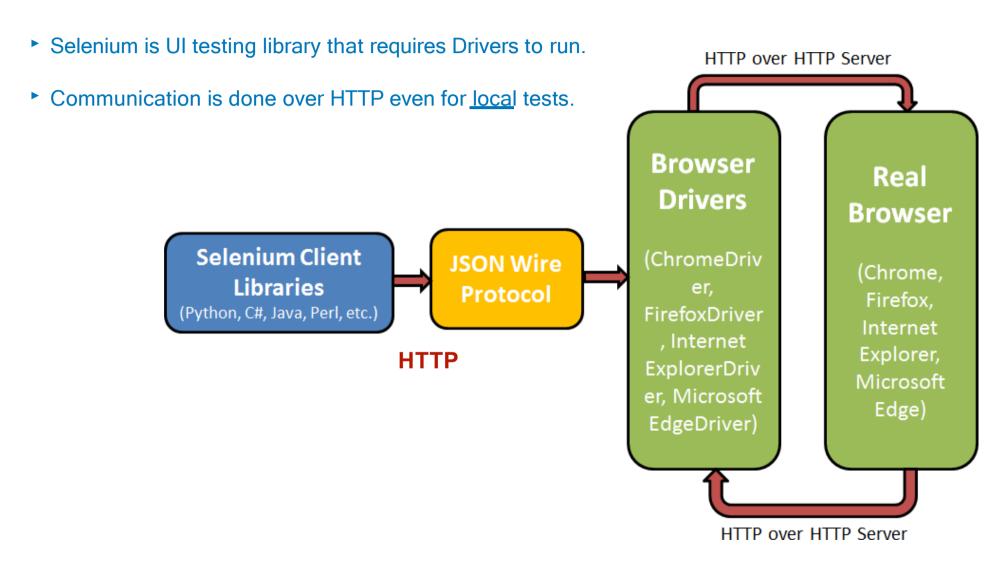
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Automated UI Testing with Cypress



Selenium



https://www.lambdatest.com/blog/test-automation-using-pytest-and-selenium-webdriver/



Cypress

- Cypress is a "fast, easy, and reliable" Javascript Testing Framework for automated browser UI testing.
- Cypress adopts Mocha's BDD syntax for unit and integration tests.



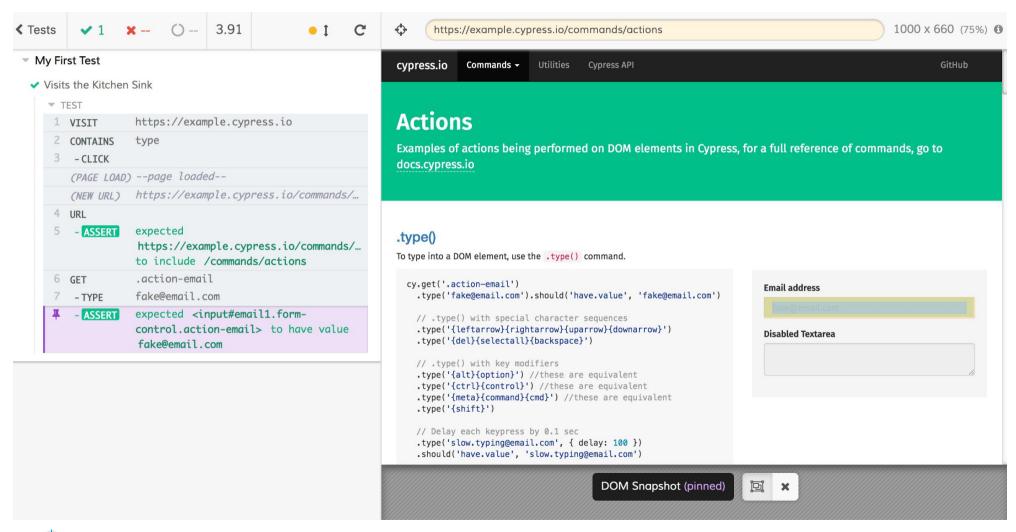
Unlike Selenium, Cypress

- Does not rely on a Web Driver, nor a network communication, it runs directly on the browser with its proper mechanism to manipulate the DOM.
- Is a complete testing framework:
 - is built on top of **Mocha** (Mocha is built-in).
 - has bundled tools including Chai for assertions, Sinon.js for stubbing and spying.
- Easy to setup.
- Cypress works for Firefox, Chrome-family browsers (including Edge and Electron) and more recently WebKit (Safari). https://docs.cypress.io/guides/guides/cross-browser-testing
 - Except for Electron, cypress requires installation (locally or in CI environment).

Cypress Test runner

Test Steps

Tested Application Display



More on Cypress Features

- Cypress supports all JQuery <u>selectors</u>.
- Includes a travel-back-in-time option, easing debugging.
- Like Jest, Cypress takes DOM snapshots, prior to each test step. (on the bottom to facilitate debugging).

Try it Yourself (it's very easy!)

- **1.Install** Cypress with npm: https://docs.cypress.io/guides/getting-started/ installing-cypress.html
- **2.Write** your test(s): https://docs.cypress.io/guides/getting-started/writing-your-first-test.html#Console-output
- 3.Use Cypress Test Runner for debugging: https://docs.cypress.io/guides/getting-started/testing-your-app.html
- 4. Execute the tests from the CLI.
- 5. Remember to create and integrate a cypress test in your CI/CD pipeline

References (Optional Readings)

- Scenario Outlines with Cucumber (Scenario Templates): https://cucumber.io/docs/aherkin/reference/#scenario-outline
- Asynchronous code in Mocha: https://mochais.org/#asynchronous-code
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